

fig. 1

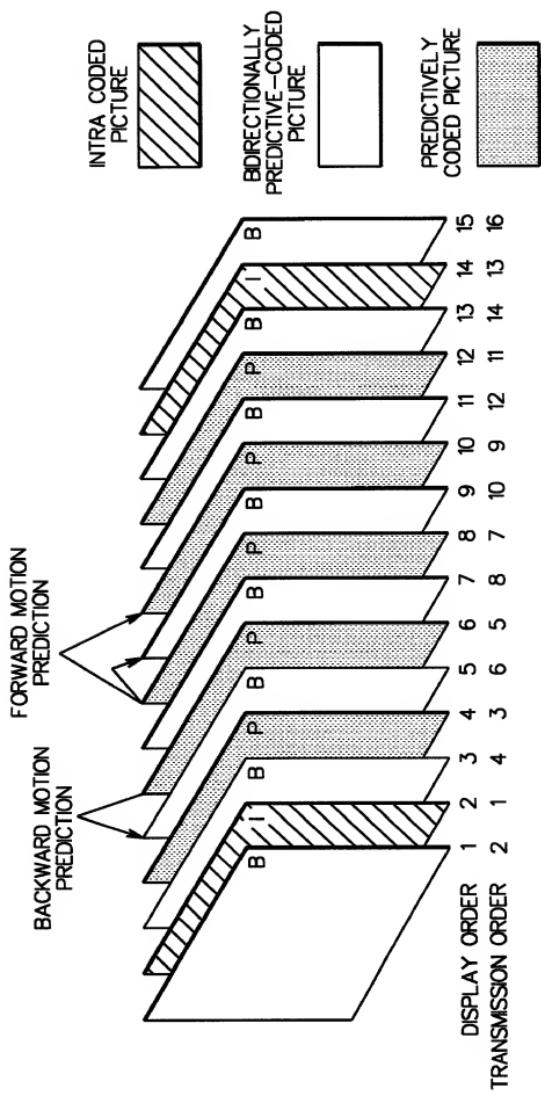


fig. 2

00000000000000000000000000000000

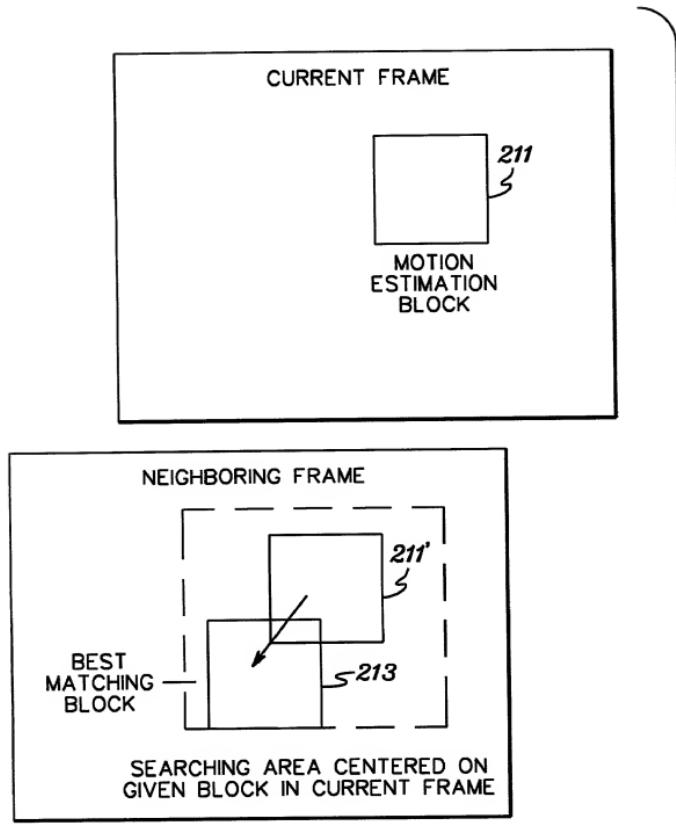
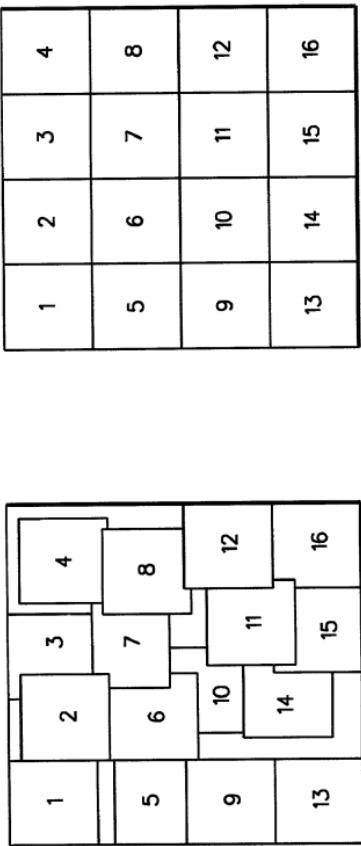


fig. 3



BLOCKS OF PREVIOUS PICTURE
USED TO PREDICT CURRENT PICTURE

CURRENT PICTURE AFTER USING
MOTION VECTORS TO ADJUST
PREVIOUS PICTURE BLOCK POSITIONS

fig. 4

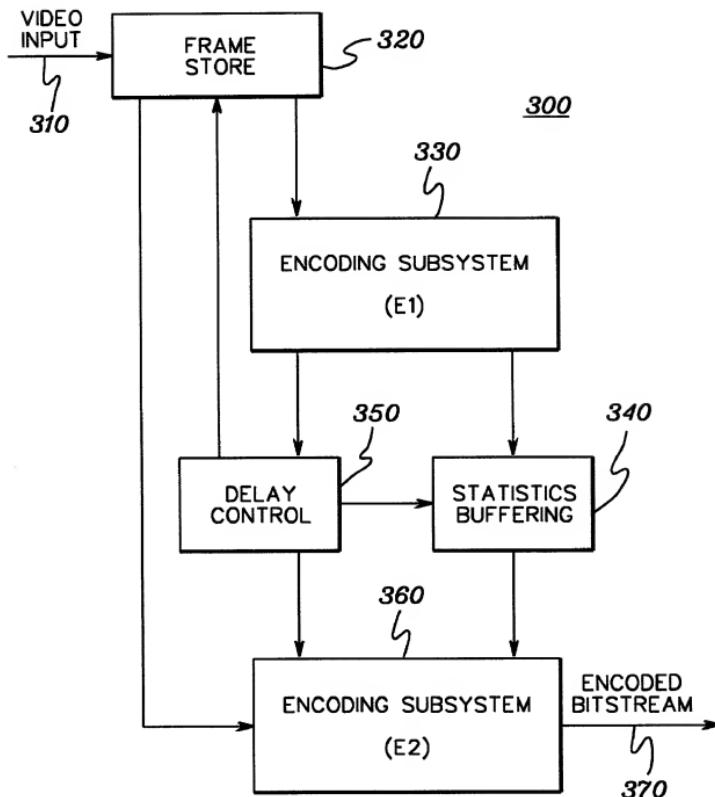
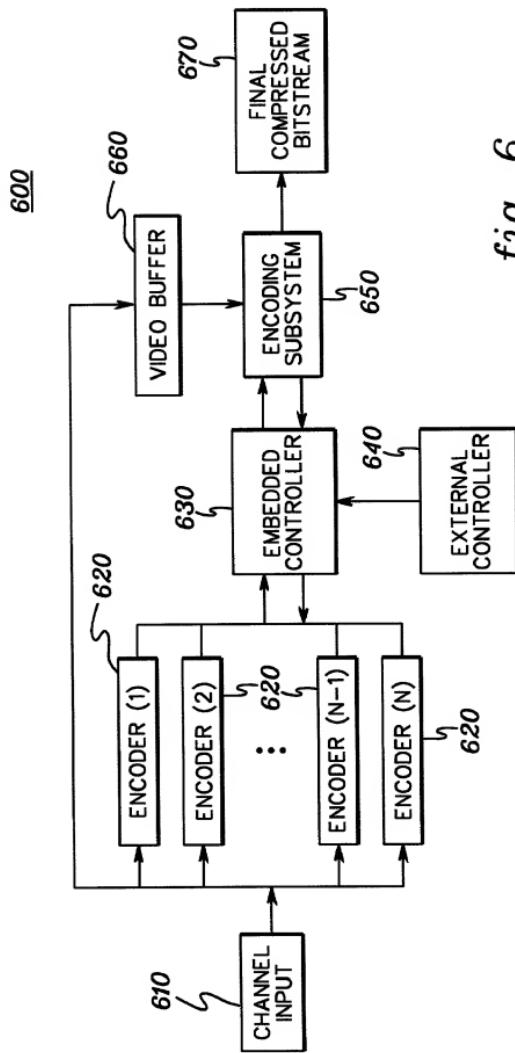


fig. 5

fig. 6



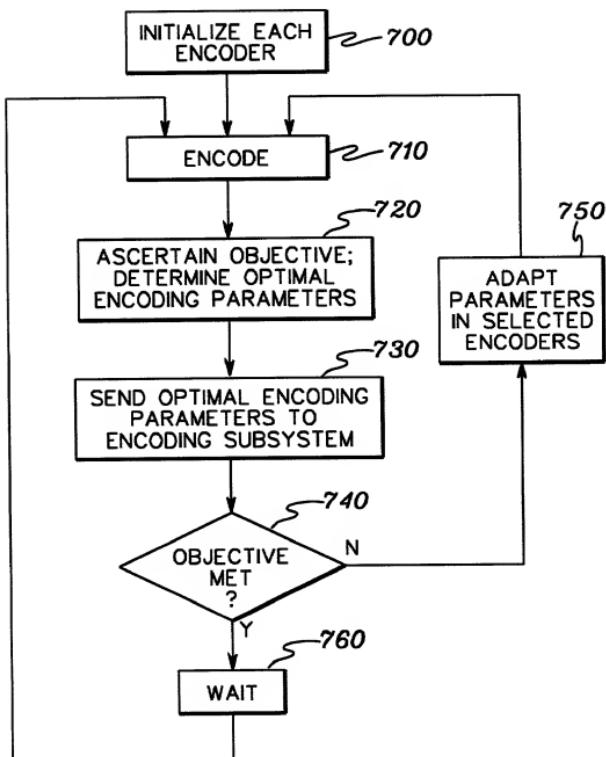


fig. 7

